



ROME  
CONFERENCE

# gbuild Field Guide

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# Agenda

- Quick Overview of gbuild
- GNU make
- How to add a new Module
- How to add a new Package
- How to add a new Library

# Quick Overview: what is gbuild?

- Pseudo object oriented build system
- Implemented in GNU make
  - <https://www.gnu.org/software/make/manual/make.html>
- Try this: `$ make help`
- `$(eval $(call gb_Class_method,instance,argument,...))`
- ctags finds definitions:
  - `$ make tags`
  - Vim: set tags=\$SRCDIR/tags, Ctrl+]
  - Emacs: (setq path-to-ctags "\$SRCDIR/tags")

# gbuild Naming Conventions (1)

- Variable name-spacing prefixes:
  - `gb_` for core gbuild variables
  - Module name, e.g. `sal_`
- `gb_Class_method`
  - `public`
- `gb_Class__method`
  - `private`
- `gb_Class_Class`
  - Every user Makefile begins with one call to constructor

# gbuild Naming Conventions (2)

- **gb\_\*\_add\_\*** appends something, potentially with dependency
  - `gb_Library_add_exception_objects`
- **gb\_\*\_use\_\*** appends & creates dependency between 2 targets in different Makefile
  - `gb_Library_use_libraries`
- **gb\_\*\_set\_\*** overwrites something
  - `gb_Library_set_componentfile`
- **gb\_\*\_get\_\*** looks something up & returns it
  - `gb_Library_get_runtime_filename`

# Top-level gbuild Files

- solenv/gbuild: build system implementation
  - solenv/gbuild/platform: platform specific bits
- Repository.mk: define all link targets, jars, packages
- RepositoryExternal.mk: bundled external libraries/jars
- RepositoryFixes.mk: ugly hacks
- RepositoryModule\_host.mk: lists all modules
- RepositoryModule\_build.mk: lists all modules for cross-compilation
- config\_host.mk/config\_build.mk: build configuration generated by configure
- workdir
- instdir

# Common Variables

- OS: WNT, MACOSX, LINUX, ANDROID, ...
- CPUNAME: INTEL, X86\_64, POWERPC64, ...
- COM: GCC, MSC
- BUILD\_TYPE: list of optional stuff
- Booleans: TRUE or empty string
  - CROSS\_COMPILING
  - ENABLE\_FOO
  - DISABLE\_BAR
  - SYSTEM\_BAZ
- BAZ\_LIBS / BAZ\_CFLAGS

# User Makefiles

- `*/Module_*.mk`: modules
- `*/Package_*.mk`: copy files
- `*/Library_*.mk`: dynamic library
- `*/Executable_*.mk`
- `*/Jar_*.mk`
- `*/Zip_*.mk`
- `*/CppunitTest_*.mk`
- `*/PythonTest_*.mk`

# GNU make

- make is not a good programming language
  - line ending escape with \
  - comments until end of line
  - no arithmetic
  - no way to declare parameters of functions
  - or name them ... \$(1) \$(2) \$(3) ...
  - calling non-existent function does nothing
  - long variable/function names
- Mitigation:
  - use auto-completion: e.g. Vim Ctrl+N

# GNU make: Conditionals (1)

- Boolean:
- `$(if $(ENABLE_FOO),then-branch,else-branch)`
- `ifneq ($(ENABLE_FOO),)`

then-branch

else

else-branch

endif

# GNU make: Conditionals (2)

- Equality:
- `$(if $(filter WNT,$(OS)),then-branch,else-branch)`
- `ifeq ($(OS),WNT)`

then-branch

else

else-branch

endif

# GNU make: Conditionals (3)

- Conjunction:
- `$(if $(and cond1,cond2,cond3,...),then-branch,else-branch)`
- `ifeq (cond1,)`  
`ifeq (cond2,)`  
then-branch  
`endif`  
`endif`
- `ifeq ($(OS)-$(COM),WNT-MSC)`  
then-branch  
`else`  
else-branch  
`endif`

# GNU make: Conditionals (4)

- Disjunction:
  - `$(if $(or cond1,cond2,cond3,...),then-branch,else-branch)`
  - `ifneq (cond1cond2,)`
- then-branch
- `ifneq ($filter WNT,$(OS))$(ENABLE_FOO),)`
- else
- else-branch
- endif
- then-branch
- `else`
- else-branch
- endif

# How to add a new Module

- foo/Module\_foo.mk:

```
$(eval $(call gb_Module_Module,foo))  
$(eval $(call gb_Module_add_targets,foo,\  
    Library_foo \  
))
```

- foo/Makefile: boilerplate, just copy it
- foo/README: what is it?
- RepositoryModule\_host.mk: insert foo into long list
- RepositoryModule\_build.mk: if necessary for cross compile

# How to add a new Package (1)

- `Package_foo.mk`:

```
$(eval $(call gb_Package_Package,foo,\
```

```
    $(call gb_CustomTarget_get_workdir,foo/generated)))
```

```
$(eval $(call gb_Package_add_files,\
```

```
    foo,$(LIGO_SHARE_FOLDER)/filter,\
```

```
    misc/oox-drawingml-adj-names \
```

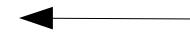
```
    misc/vml-shape-types \
```

```
))
```

Source  
Directory



Target  
Directory



# How to add a new Package (2)

- `Module_*.mk`:

```
$(eval $(call gb_Module_add_targets,*,\
    Package_foo \
))
```

- `Repository.mk`:

```
$(eval $(call gb_Helper_register_packages_for_install,ooo, \
    foo \
))
```

↑  
Installation  
Module

# How to add a new Library (1)

- Library\_foo.mk:

```
$(eval $(call gb_Library_Library,foo))

$(eval $(call gb_Library_set_include,foo,\
    $$INCLUDE \
    -I$(SRCDIR)/foo/inc \
))

$(eval $(call gb_Library_use_sdk_api,foo))

$(eval $(call gb_Library_use_libraries,foo,\
    cppu \
    sal \
))

$(eval $(call gb_Library_add_exception_objects,foo,\
    foo/source/bar \
))


```

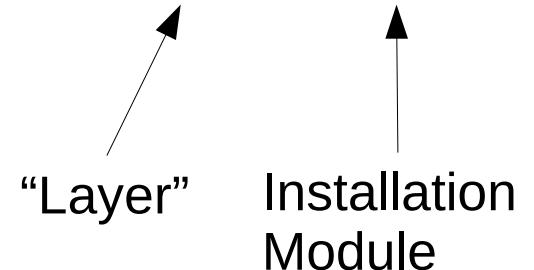
# How to add a new Library (2)

- `Module_*.mk`:

```
$(eval $(call gb_Module_add_targets,foo,\  
    Library_foo \  
))
```

- `Repository.mk`:

```
$(eval $(call gb_Helper_register_libraries_for_install,OOOLIBS,ooo,\  
    foo \  
))
```



# How to add a new UNO Library

- [foo.component](#):

```
<component loader="com.sun.star.loader.SharedLibrary"  
environment="@CPPU_ENV@" prefix="foo"  
xmlns="http://openoffice.org/2010/uno-components">  
  
<implementation name="com.sun.star.comp.foo.FooImport">  
    <service name="com.sun.star.document.ImportFilter"/>  
  
</implementation>  
  
</component>
```

- [Library\\_foo.mk](#):

```
$(eval $(call gb_Library_set_componentfile,foo,foo/util/foo))
```

# Thank you for listening Questions?



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